

GENERAL MEETING

**TUESDAY
AUGUST 5th 1997
8:00PM**

San Leandro Community Library
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Leandro

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SLCC

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Journal Staff

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Disk Librarians:

8-Bit	Glenn Fowler	(510)530-7128
16/32-Bit		

Stuff & Minutes

President Robbie Bridges called the July 1, 1997 meeting to order at 8 PM. All Officers were eventually accounted for. After a short question and answer period Robbie reviewed the evenings raffle prizes. Many thanks were given, especially to Jim King and Alfred Schwarz for their generous prize donations.

Bob Woolley brought much of his knowledge of Atari hardware with him this night and used it to demonstrate the 8 Bit Floppy (Thanks Terry) on the Indus disk drive. The floppy is the usual mix of programs, something for everyone. This drive is to be the main prize in tonight's raffle. The Indus drive, even during the height of the 8 Bit popularity was seen only on a few Atari owners desks as it was a bit on the high side as far as price was concerned. This particular drive was one of the best, it had the capability to run CPM programs on it's own, even without a computer? Compliments to Bob for an excellent demonstration. (If we could teach him to play games he might even be worth keeping around.)

The only other happenings at the meeting concerned the disappearance of the Scraggly one. He hasn't been seen for months. One contention is that he has cut his hair and trimmed his beard and nobody recognizes him. The other is that it doesn't matter because it's just as much fun talking about him behind his back. (Personally I don't think it's fair to have the guy walk around with his ears burning all the time.)

As a side note, tonight's Crooked Raffle awarded the first prize, the Indus drive, to the right person, Bob Woolley. (Why do you think it's called the Crooked Raffle?)

Being no further business the meeting was adjourned at 9:45.

Jim Moran - Secretary

Stuff

Lots of computer news this month. Apple tossed their headman out on his you know what. Sure having a hard time feeling sorry for Apple, after overcharging for their hardware all these years the only surprise is that it took this long for people to realize it.

JTS (nee Atari) now selling for 50 and that's not dollars. Don't know much about reading the stock market reports but it sure looks like someone unloaded almost 8 million shares of JTS stock.

The rest of stuff is all good for users, Intel price drops were announced and the 200 MMX which is considered the starting computer nowadays was cut in half, now \$252. The cuts were as high as 56%. (Maybe now my allowance will be enough to buy a new one.)

SLCC DISK OF THE MONTH No. 1508

by Bob Scholar SLCC 8-bit Software Co-Chairman

D.O.M. AUGUST 1997 - SUMMARY

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This DOM has 3 Games: 1 UTILITY (plus its *.DOC); and 1 PICTURE file on the front. The back is devoted to Bellcom's 'SCIENCE #1' disk (read the LIGHT.DOC file before you run it).

##DIRECTORY of DISK #1508##

Front:- Boot With BASIC!

* D.O.M.-->	000	*C-No. 1508a	000
*SAN LEANDRO	000	*COMP.. CLUB	000
DOS	SYS 037	SLCC1508DOC	029
AUTORUN	SYS 002	HELLO	010
MENU	034	BALLOONROBJ	074
BALLOONRDOC	027	HUSKY	BAS 118
MECDOS	BAS 091	MECDOS	DOC 026
SHRLOK	BAS 099	WUMPUS	159

001 FREE SECTORS

Back:- Boot With BASIC!!

DOS	SYS 037	DUP	SYS 042
AUTORUN	SYS 002	TEACMENU	023
LIGHTSI	110	HARDNESS	039
DINOSAUR1	071	DINOSAUR2	067
PLANETS	027	PLANTS	057
SCIQUIZ	054	WHOSWHO	042
LIGHTBU	110	LIGHT	DOC 009

017 FREE SECTORS

PROGRAM DETAILS

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BALLOONR.OBJ (or BALLOONIER) is a Game for one, or two players; it was

on OHAUG's 1996 BONUS Disk. It has a very complete explanation, & credits, etc. in the file BALLOONR.DOC. Bill Kendrick is the programmer. He wrote it in ACTION! (with a Runtime File), in 1994. The Game is not fast enough to need ACTION!. Use the keyBoard to play this translation from the IBM.

HUSKY.BAS is an excellent PICTURE of two dogs (Huskies, of course). It is also from OHAUG's 1996 BONUS disk.

MECDOS.BAS is by Marc Davis. It was created in 1987 for MEC (the MARC ENERGY CORPORATION). It's DOC file- (MECDOS.DOC) states that it is a DOS very similar to 'MS-DOS' for the IBM. It also gives a very complete listing of the commands and their use. This might be a very good way to learn how to use MS-DOS on your ATARI. At this point, not too many people are likely to be eager to learn it. It, too, was on OHAUG's 1996 BONUS Disk.

SHRLOK.BAS is a fast action Game - from the same OHAUG BONUS Disk. It has no DOC, but it does give you some (meager?) playing guidance on screen. The programmer, and date and original source are unknown. It ran too fast

for me to play under Turbo-BASIC;- or with my computer set for Ultra-Speed+ (US+) mode. Use of ATARI BASIC, with an ordinary 800 or XL/XE is advised.

WUMPUS- an update of the classic game. It was on the OHAUG NewsLetter for July & August 1997. The Editor's Message from this disk (below) says:-

"From a user group called R ATARI (their disk #538) comes a version of the classic game, Wumpus. This one should be loaded from DOS, since it's a machine-language game (no BASIC!) that was created, as you'll see, with the Action! programming language."

Boot the back WITH BASIC!

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BELLCOM's disk #324 (SCIENCE #1) uses all of the back side. Originally it had 2 files less,- read LIGHT.DOC for an explanation of the updates to the section on light science, as made by W.R.Janzen in March 1990. The two sections DINOSAUR1 and DINOSAUR2 are duplicated on disk No.SLCC1310, under Bellcom's EARTH SCIENCES #1. This is an excellent EDUCATIONAL disk;- altho the ASTRONAUT list (see WHO'S WHO OF SPACE) is slightly out of date. Don't try to edit this disk!